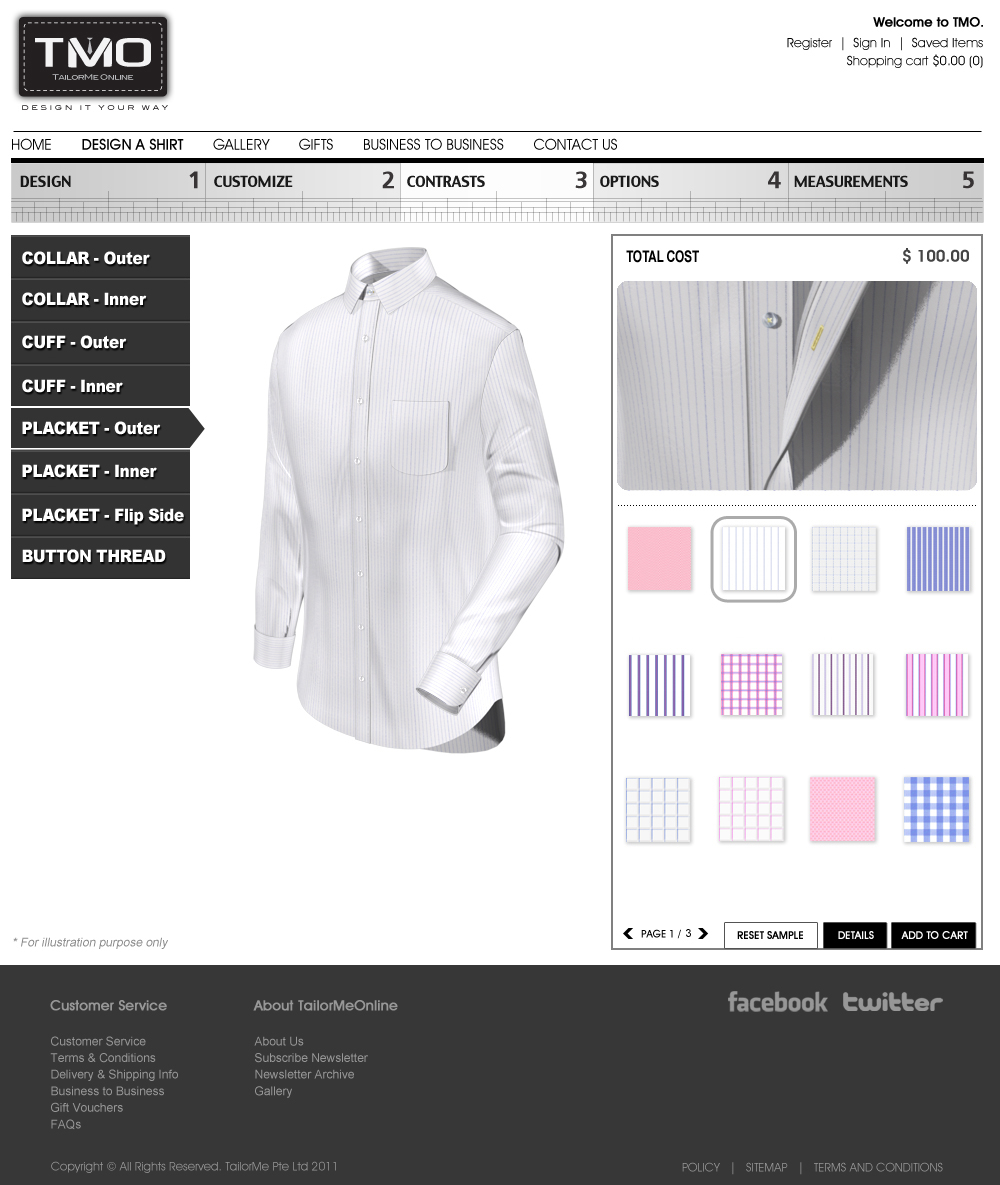
**// Subroutine : UpdateButtonClick\_CONTRAST\_PLACKET\_OUTER()**



Upon clicking the any fabric button:

// Note : Number the fabric icon in running number from 0001 onwards (ie. 0001, 0002, … , 0031)

PlacketLyr02[4] = ConvertToString(Icon Number);

PlacketContrastLyr04[4] = ConvertToString(Icon Number);

ShirtLyr03[4] = ConvertToString(Icon Number);

Call Subroutine : RefreshFilenames();

Call Subroutine : DisplayPlacketContrast(); // This updates the placket contrast window

Call Subroutine : DisplayFullview(); // This updates the full shirt window

**// End of Subroutine : UpdateButtonClick\_ CONTRAST\_ PLACKET\_OUTER()**